

IIT Madras's Submission to the Blizzard Challenge 2014

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Abstract

This paper details the work done by IIT Madras team for the Blizzard Challenge 2014. Two sets of tasks were given - the Hub tasks and the Spoke tasks. The details of the efforts put in to complete the Hub tasks have been presented in this paper. 2-3 hours of speech data along with text in utf-8 format were given. Two text to speech synthesis (TTS) systems - Unit selection synthesis (USS) and Hidden Markov Model based speech synthesis systems (HTS), were submitted for every language, except Assamese. Systems "I" are the primary systems and system "H" are the secondary systems. Syllables and phones were used as the basic units in USS and HTS systems, respectively. Techniques to develop letter to sound rules, predict prosodic phrase breaks, and perform syllable-level and phoneme-level segmentation have been described. To build speech synthesis systems for six Indian languages, a unified framework based on the common phone set and the common question set was used.

Modifications made to the system, post-submission of synthetic speech to the Blizzard Challenge, have also been briefly described.

Index Terms: USS, HTS, hybrid segmentation, common phone set, common question set

1. Introduction

The Blizzard Challenge is an evaluation to compare research techniques across the world for building corpus-based text to speech systems (TTS). It involves two sets of tasks - the Hub tasks, to build native language speech synthesisers and the Spoke tasks, to build bilingual (native language and English) systems. The focus of the 2014 Challenge was on Indian languages. The languages are Assamese, Gujarati, Hindi, Rajasthani, Tamil and Telugu. Given only 2-3 hours of recorded speech along with the corresponding text in utf-8, TTS systems have to be developed.

The IIT Madras team participated only in the Hub tasks. Syllable based unit selection synthesisers (USS) and phone based Hidden Markov Model based speech synthesisers (HTS) were developed. Two systems were submitted per language, except Assamese, where only the HTS system was submitted. Informal listening tests were conducted to determine the best system for each language. The primary systems (systems "I") submitted were Assamese HTS, Gujarati HTS, Hindi USS, Rajasthani USS, Tamil HTS and Telugu USS. The secondary systems (systems "H") submitted were Gujarati USS, Hindi HTS, Rajasthani HTS, Tamil USS and Telugu HTS.

Our main contribution to system building was in terms of:

1. Building syllable based USS systems for 5 Indian Languages.

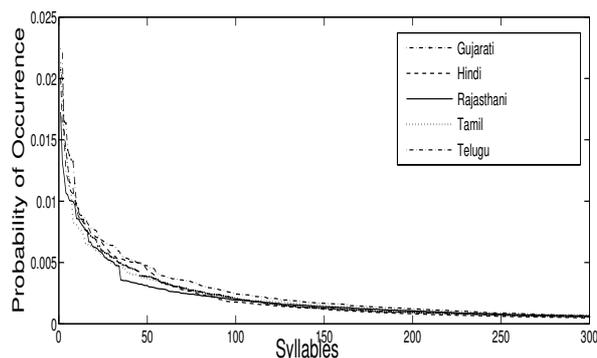


Figure 1: Probability of occurrence of syllables

2. Developing letter to sound rules (LTS), where a set of hand written rules specific to a language were designed.
3. A semi-automatic tool [1] that uses the group delay algorithm to obtain syllable labels which were later corrected manually, was used for the languages Hindi and Tamil.
4. A hybrid segmentation approach [2] which uses HMMs in tandem with the group delay algorithm to obtain accurate syllable and monophone labels was used to segment the speech waveforms for the languages Gujarati, Rajasthani and Telugu.
5. Also, a unified framework consisting of a common phone set and a common question set was used to build HTS systems for all languages [3].
6. It was also observed that adding positional context [4], geminate context and phrase break prediction [5] had a major impact on the quality of synthesis.

A major consortium effort on Unit Selection Speech Synthesis (USS) for Indian languages based on syllable-like units [6] is underway. Syllable based USS systems have been built and they have been shown to perform better than diphone based USS systems [7]. The reasons for using syllable as the unit for synthesis are:

- Syllables are the basic units of speech production [8]
- Indian languages are inherently syllable-timed
- Syllables capture co-articulation between phonemes adequately
- Syllables being relatively large units, there is a decrease in the number of concatenation points resulting in the synthesised speech sounding more continuous

- Also, the number of frequently occurring syllables in a language is not more than 300, and the distribution of the frequency of occurrence of these syllables follows a Zipf distribution as can be seen from Figure 1.

The HTS systems submitted to the blizzard challenge are based on the phoneme as the basic unit. A unified approach to building HTS systems has been used. A common framework has been developed, using which systems for new languages can be easily built. A Common phone set having a common representation for similar sounds across 13 Indian languages, and a common question set have been designed.

The paper is organised as follows: Section 2 details the design of LTS rules. Section 3 discusses the techniques used to perform prosodic phrasing for the languages Hindi and Tamil. The method used to segment the speech waveforms into syllables and monophones is described in Section 4. Section 5 and Section 6 describe the methods used to build the USS and HTS systems respectively. Section 7 discusses the results of the Blizzard challenge and Section 8 describes the efforts post submission of synthetic speech to the Blizzard challenge, that have gone into improving the quality of the systems.

2. Letter to Sound Rules

Letter to sound (LTS) rules play a very important role in building a high quality TTS system. The letter to sound rules for the systems built are a set of handwritten rules. The rules have been written to first break each word down into syllables. These syllables are then broken down into aksharas or monophones.

The rules for the Dravidian language systems (Telugu and Tamil) are fairly straightforward, as there is a one-to-one correspondence between the grapheme and phoneme representations. In Tamil though, there are certain symbols which represent more than one sound. These symbols therefore have to be tagged accordingly, depending on whether their pronunciation is voiced or unvoiced. These rules which are specific to Tamil have been listed below

- Symbols such as ஃ , ஄ , அ , ஆ , இ are tagged as unvoiced when they are at the beginning of a word or when they appear as geminates.
- Symbols such as ஈ , உ , ஊ , ஋ , ஌ are tagged as voiced when they occur in between vowels or when they follow nasals

For the Aryan languages (Hindi, Gujarati, Rajasthani) and Assamese (Tibeto-Burman), the grapheme to phoneme relation is not one-to-one. This is mainly due to the effect of schwa deletion. Schwa refers to the mid-central vowel sound (rounded or unrounded) denoted by the IPA symbol ə . In Aryan languages, this is usually the short vowel sound $/a/$ which needs to be replaced by the halant symbol in certain cases. For example, in Hindi, the syllable $/mil/$ is written as $/mila/$ but is pronounced as $/mil/$. The rules for schwa deletion are also hand written. The pronunciation rules for Hindi have been derived from [9] and [10]. The rules for other Aryan languages and Assamese are also written similar to the rules of Hindi.

Once the letters forming the word have been appropriately tagged and after applying the rules of schwa deletion (for Aryan languages and Assamese), the rules of syllabification are used to break the words into C^*VC^* units. Once the words have been broken down into C^*VC^* syllables, they can be broken down into monophones and aksharas using one-to-one mapping with the phoneme representations of the graphemes forming the

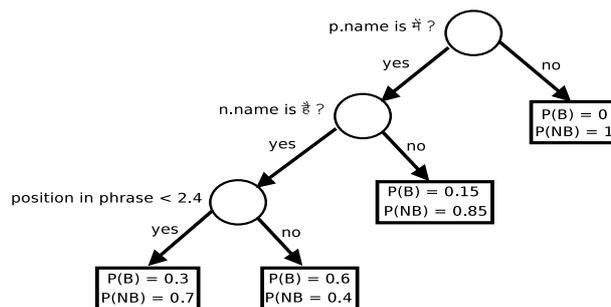


Figure 2: Structure of CART

syllables. Aksharas are $(C^*V) \cup C$ units which are used as substitutes when a syllable is not found in the database. The CV units that are not present in the database are mapped to a similar sounding CV unit depending on their manners of articulation.

The rules to tag the syllables based on positional context and geminate context are also written in the LTS module. The contexts are used for pre-clustering and are described in more detail in Section 5.1.

3. Phrase break prediction

Prediction of phrase like breaks for Indian languages has been tackled in various ways in [5], [11] and [12]. For Hindi, there are certain words called case markers that usually signify the end of a phrase. Text corresponding to 5 hours of speech was used to identify such case markers and build the *classification and regression tree* (CART) to predict phrase breaks for Hindi. The identity of these case markers and their neighbouring words along with the position of the word in a phrase were the features used to build the CART. A portion of a CART tree has been shown in Figure 2 as an example. A few examples of these case markers are given in Table 1.

Table 1: Examples of case markers for Hindi

Case Marker	No. of occurrences	No. of occurrences succeeded by pause
हे	2686	2491
थी	720	656
था	647	276
पर	1034	458
को	1857	622

For languages like Tamil, which are replete with complex words (formed by the concatenation of more than one word), low level linguistic features such as features at the syllable level have to be used. For such languages, word terminal syllables which acted like case markers were identified as in [11] and these word terminal syllables were used as cues to build the CART to predict phrase breaks for Tamil. Text corresponding to 5 hours of speech was used to identify such word terminal syllables. Identity of present, previous and next words, and the identity of the word terminal syllables of the present, previous and next words were the features used to build the CART using these 5 hours of text. A few examples of the word terminal syllables used for phrase prediction for Tamil have been given in Table 2.

Label	IPA	Hindi	Rajasthani	Gujarati	Assamese	Tamil	Telugu
a	/a/	अ	अ	अ	প	அ	అ
ax	/ɑ/	-	-	ओ	অ	அ	-
aa	/aː/	आ	आ	आ	আ	ஆ	ఆ
u	/u,ʊ/	उ	उ	ઉ	উ, উ	உ	ఉ
eu	/uː/	-	-	-	-	ఊ	-
uu	/uː/	ऊ	ऊ	ઊ	-	ఊ	ఊ
e	/e/	-	-	-	এ	எ	ఎ
ee	/eː/	ए	ए	એ	-	ஏ	ఏ
ei	/ɛː/	ऐ	ऐ	ઐ	-	-	-
ai	/aɪ/	-	-	-	-	ஐ	ఐ
oi	/oɪ/	-	-	-	ও	ஓ	-
j	/dʒ/	ज	ज	જ	জ, য	ஜ	జ
jh	/dʒʰ/	झ	झ	ઝ	ঝ	-	ఝ
n	/n/	न, न	न	ન	ন, ন	ந	న
nd	-	-	-	-	-	ந	-
l	/l/	ल	ल	લ	ল	ல	ల
lx	/l/	-	ळ	ળ	-	ள	ళ
w	/w/	व	व	વ	ব	வ	వ
f	/f/	फ	फ	-	-	ஃ	-
q	◌̣	◌̣	◌̣	◌̣	◌̣	-	◌̣
hq	◌̣ː	◌̣ː	◌̣ː	◌̣ː	◌̣ː	-	◌̣ː
mq	◌̣̌	◌̣̌	◌̣̌	◌̣̌	◌̣̌	-	-

Figure 4: Partial common phone set

languages, a common phone set has been designed, from which a common question set is derived. This is mainly for the purpose of building systems language-independently, in a more efficient and faster way.

6.1. Common Phone Set

A standard phoneme notation is used across the languages. This is the common phone set [3], which is the superset of phonemes across 13 Indian languages. In the common phone set, similar sounds across different languages are denoted by a label. This makes it easier when referring to phonemes in different languages.

A partial set is shown in Fig 4. The complete set can be found at <http://www.iitm.ac.in/donlab/ilsl12.pdf>. The labels are a sequence of Roman alphabets. No special characters are used in the label notation. Since the number of phonemes exceeds the number of alphabets, certain suffixes are used. Aspiration is denoted by suffix h, retroflex place of articulation is denoted by suffix x, etc. IPA symbols are used as reference. Assamese has separate phoneme and grapheme columns, so that the native script can be recovered from the transliterated text.

6.2. Common Question Set

A question set is required to perform tree based clustering in HTS. These questions are based on the acoustic-phonetics of the phonemes in a language. A very detailed analysis of the phoneme characteristics is required to design the question set. Continuing with the idea of a common phone set, a common question set has been designed. The common question set is a superset of questions across 6 Indian languages- Bengali, Hindi, Malayalam, Marathi, Tamil and Telugu [3]. It was found that these six languages covered most of the labels in the common phone set. Any additional label that was not present in the common question set, was included along with a similar sound.

The utf-8 text was first broken down in terms of the common phone set labels and segmentation of speech data was performed as mentioned in Section 4. Phone based HTS systems were then built using the common question set.

7. Results and Discussion

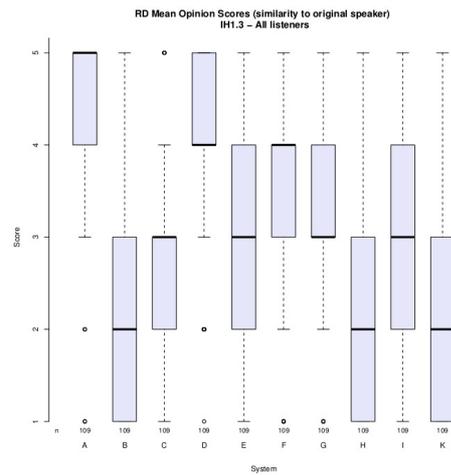


Figure 5: Results for Hindi (a)

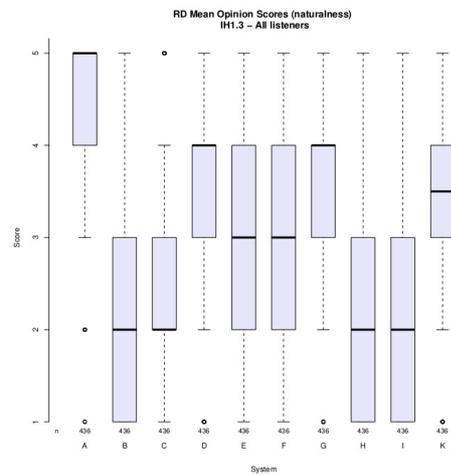


Figure 6: Results for Hindi (b)

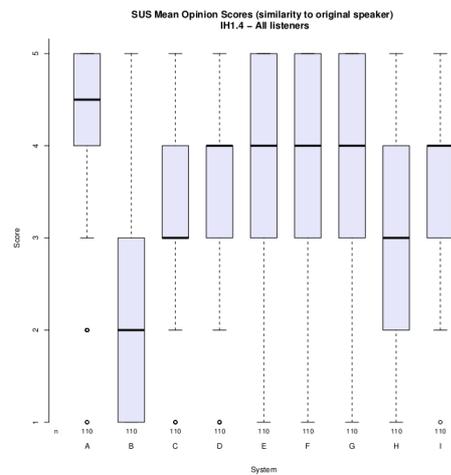


Figure 7: Results for Rajasthani (a)

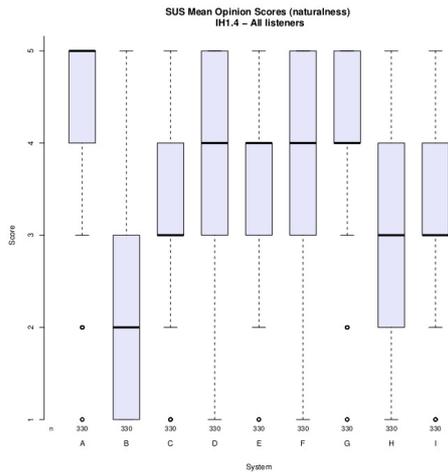


Figure 8: Results for Rajasthani (b)

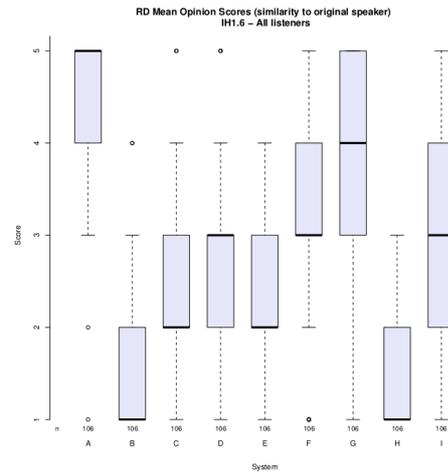


Figure 11: Results for Telugu

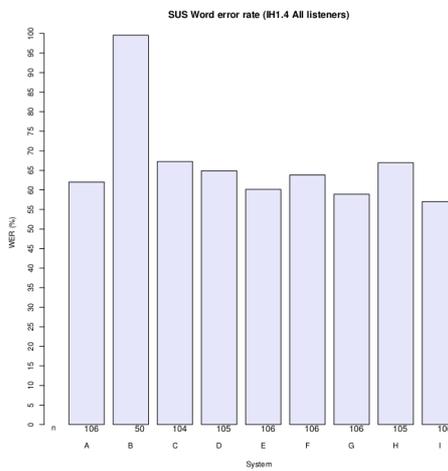


Figure 9: Results for Rajasthani (c)

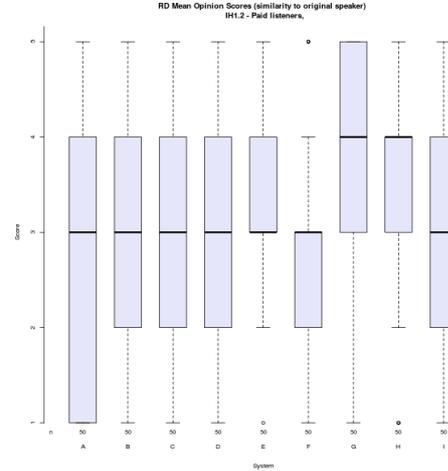


Figure 12: Results for Gujarati

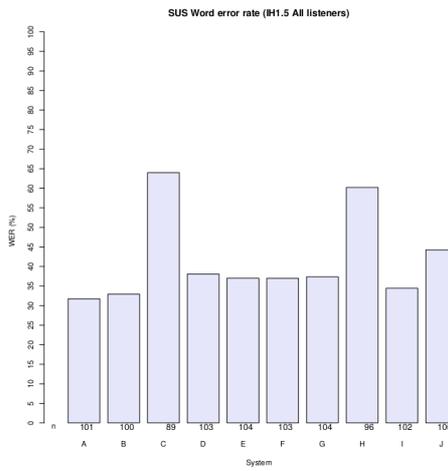


Figure 10: Results for Tamil

Some of the results of the Blizzard Challenge 2014 are presented here. The primary systems submitted by our team are denoted by “I” and the secondary systems by “H”. From the Figures 5, 7 and 11, it is apparent that for the systems “I”, which are all USS systems, the similarity to the original speaker is preserved in most cases. Clearly, systems “H” for the same figures, which are HTS systems, have lower MOS scores. From Figure 12, similarity to the original speaker in Gujarati is preserved for both USS (“H”) and HTS (“I”). But from Figures 6 and 8, it can be observed that naturalness suffers a great deal. This is mostly because of the problem of overlap. This phenomenon of overlap is caused mainly because of the concatenation of acoustically dissimilar units. From Figures 9 and 10, it can be seen that the WER is as good or in some cases even lesser than some of the other systems.

8. Post-Submission of synthetic speech

Some techniques that improved the synthesis quality, after submitting the synthetic speech for Blizzard Challenge, are mentioned here. Firstly, the transcription had to be correct. Indian

text generally do not have any punctuation marks. Commas were introduced only in places where the speaker had paused. This led to more accurate segmentation using the automatic hybrid segmentation method.

Secondly, the database was pruned to remove the “bad” units, so that these units were not selected for synthesis. This largely removed the errors in data recording and segmentation. Certain acoustic cues were used as pruning criteria. This led to an appreciable improvement in the quality of synthesised speech output. The fallback method was also modified. In case a syllable was not present in the database, aksharas were used as fallback units. An additional level of fallback to monophones in the absence of aksharas was also implemented. A pair comparison test was conducted [21], [16] for Hindi. 15 evaluators were asked to evaluate about 12 sentences each. The preference for systems built using a pruned database compared to the default system used for the Blizzard Challenge is quite clear from Table 3.

Table 3: Results of Pair comparison test

Score	A-B	B-A	A-B+B-A
Pruned database System	93.33	6.67	93.33

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